# Learning Goals

- State the implementation of the Quicksort algorithm
- Define Las Vegas and Monte Carlo algorithms
- Basic analysis of the running time of randomized algorithms
- Develop intuitive understanding of the balls and bins asymptotics

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- Recall: Deterministic algorithms: Merge Sort (divide and conquor, running time  $O(n \log n)$ .
- Recall lower bound: no deterministic algorithm can make  $o(n \log n)$  comparisons in the worst case.
- One of the best known sorting algorithm Quicksort(*S*): If  $|S| \le 3$ , return sorted *S*. Otherwise, pick an element  $a_i$  uniformly at random from *S*, form two sets:  $S^+ := \{a_j : a_j > a_i\}$  and  $S^- := \{a_j : a_j < a_i\}$ . Return Quicksort( $S^-$ ),  $a_j$ , Quicksort( $S^+$ ).

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  - A *Monte Carlo algorithm* returns a correct solution only probabilistically; its running time may or may not be a random variable.
- Later in the semester we will also encounter algorithms that give *approximations*, and we reason about the quality of the approximations in a probabilistic manner.

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- Observation: In each recursion, forming  $S^+$  and  $S^-$  altogether takes O(n) time.
- Intuition: if  $a_j$  always roughly cuts S in the middle, then the running time is roughly  $T(n) \approx 2T(n/2) + O(n) \Rightarrow T(n) = O(n \log n)$ .

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- The running time for each *level* in total is O(n), so it suffices to show that, with high probability, the height of the tree is  $O(\log n)$ .

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- Let  $X_i$  be the indicator variable for the *i*-th step being good, then  $\mathbf{E}[X_i] \ge \frac{1}{2}$ , and the  $X_i$ 's are i.i.d.

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- Let X be  $\sum_{i=1}^{12 \log n} X_i$ . By Chernoff bound, we have

$$\Pr\left[X < \frac{\log n}{\log \frac{4}{3}}\right] \le \Pr\left[X < \mathbf{E}\left[X\right] - 5\log n\right] \le \exp\left(-2 \cdot \frac{25\log^2 n}{12\log n}\right)$$
$$= n^{-25/6}.$$

Applications of Chernoff Bound

Analysis of Quicksort (Cont.)

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- Obviously the constants in the analysis were not fine-tuned.

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- The probability that such a random variable is larger than *n* is equal to the probability that, within *n* i.i.d. trials we have not seen *k* successful ones.
  - The statement may seem obvious, but a formal argument needs either "coupling" or some careful calculations.

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- In our first lecture, we considered *n* tasks sending requests uniformly at random to one of the servers.
- Such scenarios arise very often in algorithmic analysis.
- This is often abstracted as a *balls and bins* model: we have *n* balls and *m* bins, and each ball is thrown uniformly at random to a bin.
- Any bin receives in expectation  $\frac{n}{m}$  balls. If m = n, this is 1.

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- Any bin receives in expectation  $\frac{n}{m}$  balls. If m = n, this is 1.
- How about the bin that received the most balls? How many balls should we expect to see there?

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- For t > 0, we use Chernoff bound

$$\Pr[X > (1+t) \mathbb{E}[X]] \le \left(\frac{e^t}{(1+t)^{1+t}}\right)^{\mathbb{E}[X]} \le \left(\frac{e}{1+t}\right)^{1+t}$$

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• We would like to find t so that this probability is smaller than  $n^{-2}$ . Essentially we are asking what solves  $x^x = n$ .

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- Note that  $x < \log n$ .
- We have  $2 \log x \ge \log x + \log \log x = \log \log n \ge \log x$ , so

$$\frac{1}{2}x \le \frac{\log n}{\log \log n} \le x \Rightarrow x = \Theta\left(\frac{\log n}{\log \log n}\right).$$

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• By union bound, with probability at least  $1 - \frac{1}{n}$ , no bin receives more than  $e\gamma(n) = \Theta(\frac{\log n}{\log \log n})$  balls.

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#### Theorem

For  $n = \Omega(m \log m)$ , with high probability, the number of balls every bin receives is between half and twice the average.